

The Voltures - Mind Rules

tom:

Intro: **Ebm** **Abm** **Abm** **Gbm**
Ebm **Abm** **Bbm** **Abm**

Don?t you dare to say that name in vain
Abm **Abm** **Abm** **Gbm**

Don?t you know who has the same name

It?s the baby that never came
Abm **Bbm** **Abm** **Ebm**
 He cried in the man?s hands such a shame

Stop saying out loud

You don?t want him to come out
Abm **Abm** **Gbm**

His whisper is an echo shout
Abm **Bbm**
 You?re running but you don?t know how

What now
Abm
 What now

Ebm
 Uuuu
Gbm **B**
 You?re running and you?re running high
Dbm
 Down that old spotlight
Ebm
 Uuuu

Gbm **B**
 You?re running and you?re flying high
Dbm
 Same as the last time
Ebm
 Uuuu

Gbm **B**
 You?re running to the older times
Dbm **Ebm** **Abm**
 You?ve got no mind rules

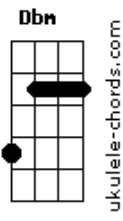
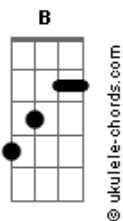
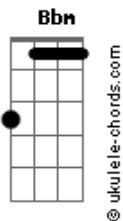
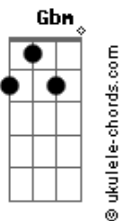
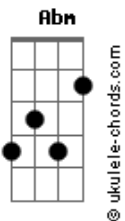
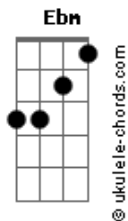
(**Abm** **Gbm** **Ebm**)
 (**Abm** **Bbm** **Abm**)

Ebm
 Stop with the old times
Abm **Abm** **Gbm**
 Can?t go on with other lifes

Ebm
 You only need that old night
Abm **Bbm**
 You wonder how you?re gonna die

Abm
 You know why

Acordes



Ebm
 Uuuu
Gbm **B**
 You?re running and you?re running high
Dbm
 Down that old spotlight
Ebm
 Uuuu
Gbm **B**
 You?re running and you?re flying high
Dbm
 Same as the last time
Ebm
 Uuuu
Gbm **B**
 You?re running to the older times
Dbm
 You?ve got no mind rules

(**Ebm** **Bbm** **Abm** **Gbm**)
Ebm **Bbm** **Abm**
 Cause everything you need is here
Gbm **Ebm**
 Just wonder how you?re gonna find
Bbm **Abm**
 And all the things you?ve done came
Gbm **Ebm** **Bbm** **Abm**
 Back to you cause everyone you need
Gbm **Ebm**
 Is me scratching up the same sky the
Bbm **Abm**
 Same light as you
Abm
 You?ve got no mind rules

[Solo] **Ebm** **Gbm** **B** **Dbm**

Ebm
 Uuuu
Gbm **B**
 You?re running and you?re running high
Dbm
 Down that old spotlight
Ebm
 Uuuu
Gbm **B**
 You?re running and you?re flying high
Dbm
 Same as the last time
Ebm
 Uuuu
Gbm **B**
 You?re running to the older times
Dbm
 You?ve got no mind rules

[Final] **Ebm**