

Megadeth - Truth Be Told

Tom: G	x2
Tuning: Standard	x2
Intro:	x2
	x2
Riff 1 (Slight distortion with effect)	
"This is the first..."	Solo (Mustaine)
"...death, in the world..."	
Guitar fill over Riff 1 (Nylon acoustic): #1	
"...world..."	
End guitar fill	End Solo
Riff 2	Solo (Mustaine)
"...death do us part..."	
Guitar fill over Riff 2 (Slide)	End Solo
Riff 3	Solo (Mustaine)
"Til the last..."	
"Sin lies..."	
Riff 3a	
"...upon the ground..."	
Play Riff 1 "The battle ain't over..."	End Solo
Guitar fills over Riff 1 (Nylon acoustic): #1	Riff 1a (Solo Rhythm)
#2	Solo (Mustaine)
#3	
End guitar fills	
Play Riff 2 "...anger is..."	
Play Riff 3 "Til the last..."	End Solo
Riff 3a	Riff 7
"...upon the ground..."	Guitar 1
Riff 4 (Solo Rhythm)	Guitar 2
	NOTE: Comes in at the very end, runs into next riff.
Solo (Mustaine)	Riff 8
	Guitar 1
End Solo	Guitar 2
Riff 5 x7	Final time:
Riff 6 (Solo Rhythm) x4	Play Riff 7
	Play Riff 8
	Play Riff 7

Play Riff 8
Play Riff 7
Play Riff 8

Final time:
Guitar 1

Guitar 2

Notation:

10 = bend a quarter step.
10b11 = bend a half step.
10b12 = bend a full step.
10b12r10 = bend and release.
[10]12 = pre-bend.
[10]12r10 = pre-bend and release.
{14} = pick the 14th fret while holding the most previous bend.
= touch the string above the 17th fret while

previous note(s) is(are) still ringing.

10b13 = tremolo bar bend, from the 10th fret to the 13th fret.
7d4 = tremolo bar dive, from the 7th fret to the 4th fret.
12~ = tremolo bar vibrato.

x = mute with fret-hand
= palm mute

X\\ = pick slide

h = hammer-on

p = pull-off

~ = vibrato

t = finger tap

/ = slide up

\ = slide down

h. = natural harmonics

a = artificial harmonics

= ghost note

tm = trem picking

tr = trill

Acordes

