

# Megadeth - Problems

Tom: **Gb**

(afinação **Eb** )

(riff 1)

(riff 2)

"Too many problems..."

(riff 3)  
(guitar 1)

(guitar 2)

(riff 1)  
(riff 2)  
(riff 3 except use this for ending to guitar 2)

(riff 1 "...you, what you going to do...")  
(riff 1 Solo Rhythm)

(solo - Mustaine)

(riff 3 except use this for ending to guitar 2)

(riff 1 "...you, what you going to do?")  
(riff 2)

(guitar fills over - riff 2)

(riff 3 except use this for ending to guitar 2)

(riff 1 "...you, what you going to do?")

(ending Rhythm)

"Problem, problem..."

"Problem, problem..."

Ending lead:

(final time)

- 10 = bend a quarter step.
- 10b11 = bend a half step.
- 10b12 = bend a full step.
- 10b12r10 = bend and release.
- [10]12 = pre-bend.
- [10]12r10 = pre-bend and release.
- {14} = pick the 14th fret while holding the most previous bend.  
= touch the string above the 17th fret while previous note(s) is(are) still ringing.
- 10b13 = tremolo bar bend, from the 10th fret to the 13th fret.
- 7d4 = tremolo bar dive, from the 7th fret to the 4th fret.
- 12~ = tremolo bar vibrato.
- x = mute with fret-hand
- = palm mute
- X\ = pick slide
- h = hammer-on
- p = pull-off
- ~ = vibrato
- t = finger tap
- / = slide up
- \ = slide down
- h. = natural harmonics
- a = artificial harmonics
- = ghost note
- tm = trem picking
- tr = trill

## Acordes

