

Megadeth - 44 Minutes

Tom: **D**

(intro)

(guitar 1)

(guitar 2)

(guitar 3)

(lead into verse)
(guitar 1)

(guitar 2)

(riff 1)

(riff 2)
(guitar 1)

(guitar 2)

(riff 3)
(guitar 1)

(guitar 2)

(guitar 3 - comes in the 2nd time)

(riff 4 - solo rhythm)
(guitar 1)

(guitar 2)

(solo) (broderick)

(play riff 1)

(play riff 2)
(play riff 3)

(riff 5 - solo rhythm)

(final time)

(solo) (broderick)

(end solo)
(riff 6 - solo rhythm)

(solo - mustaine)

(end solo)
(riff 7 - solo rhythm)

(guitar 1)
(guitar 2)

(solo - broderick)

(end solo)
(play riff 3)

(riff 8)

(guitar 1)
(guitar 2)

(riff 9 - solo rhythm)

(guitar 1)

(guitar 2)

(both guitars)

(guitar 1)

(guitar 2)

(solo) (broderick)

(end solo)

(notation)

10 = bend a quarter step.
10b11 = bend a half step.
10b12 = bend a full step.
10b12r10 = bend and release.
[10]12 = pre-bend.
[10]12r10 = pre-bend and release.
{14} = pick the 14th fret while holding the most previous bend.
= touch the string above the 17th fret while previous note(s) is(are) still ringing.

10b13 = tremolo bar bend, from the 10th fret to the 13th fret.
7d4 = tremolo bar dive, from the 7th fret to the 4th fret.
12~ = tremolo bar vibrato.

X = mute with fret-hand
= palm mute
X\ = pick slide
H = hammer-on
P = pull-off
~ = vibrato
T = finger tap
/ = slide up
\ = slide down
H. = natural harmonics
A = artificial harmonics
= ghost note
Tm = trem picking
Tr = trill

Acordes

