

# Legião Urbana - On The Way Home/Rise

Tom: C

Riff 2

Intr.: G C G C  
Arranjo 1

G  
When the dream came  
C  
I held my breath with my eyes closed  
G C G  
I went insane,  
C  
Like a smoke ring day  
G  
When the wind blows  
C G  
Now I won't be back till later on  
C G  
If I do come back at all=20  
F C Bb C  
But you know me, and I miss you now.

2 VIOLÃO : G C G C  
1 VIOLÃO : Arranjo 1

G  
In a strange game=20  
C G  
I saw myself as you knew me  
When the change came,  
C  
And you had a  
G  
Chance to see through me  
C G C G  
Though the other side is just the same  
C Am D  
You can tell my dream is real  
F C Bb C  
Because I love you, can you see me now.

2 VIOLÃO : G C G C  
1 VIOLÃO : Arranjo 1

C G  
Though we rush ahead to save our time  
C Am D  
We are only what we feel  
F C Bb C  
And I love you, can you feel it now...0yeah

2 VIOLÃO : G C G C  
1 VIOLÃO : ARRANJO 1

Solo-> (G C D )  
Riff 1

G C D G C D  
I could be wrong, I could be right  
G C D G C D  
I could be wrong, I could be right

G C  
I could be wrong, I could be right  
D G  
I could be black, I could be white  
G C  
I could be right, I could be wrong  
D G  
I could be white, I could be Black  
C  
Your time has come, your second skin  
D G  
The cost so high the gain so low  
C  
Walk through the valley  
D G  
The written work is a lie  
D G  
May the road rise with you

G C D ) riff 1  
I Could be wrong, I could be right  
I could be black, I could be white

G C  
I could be wrong, I could be right  
D G  
I could be black, I could be white  
G C  
I could be right, I could be wrong  
D G  
I could be black, I could be white  
C  
They put a hot wire to my head  
D G  
Cos of the things I did and said  
C  
They made these feelings go away  
D G  
Model citizen in every way  
D G  
May the road rise with you

( E Bm )

E Bm  
Anger is an energy  
E Bm  
Anger is an energy  
E Bm  
Anger is an energy  
E Bm  
Anger is an energy  
Solo

Renato Dado

End: G C D G C D G (base)  
End: riff 1 (solo)

## Acordes

