

# Billie Holiday - You Took Advantage of Me

Tom: G

G E7- Am7 D  
 I'm a sentimental sap, that's all  
 Bm7 Edim Am7 Cdim  
 What's the use of tryin' not to fall  
 D7 G7 C Cm  
 I have no will you've made your kill  
 Em7 Cdim G D7  
 'cause you took advantage of me  
 G E7- Am7 D  
 I'm just like an apple on a bough  
 Bm7 Edim Am7 Cdim  
 And you're gonna shake me down somehow  
 D7 G7  
 So what's the use  
 C Cm Em7 Cdim  
 You cooked my goose 'cause you took advantage of me  
 Bridge  
 G Gb7 Cdim  
 I'm so hot and bothered that  
 Em C D7 G B7  
 I don't know my elbow from my ear  
 G Gb7 Cdim Em  
 I suffer somethin' awful each time you go  
 C D7 B7  
 And much worse when you're near  
 G E7- Am7 D

Here I am with all my bridges burned  
 Bm7 Edim Am7 Cdim  
 Just a babe in arms where you're concerned  
 D7 G7 C Cm  
 So lock the doors and call me yours  
 Em7 Cdim G D7  
 'cause you took advantage of me  
 Interlude: G E7- Am7 D Bm7 Edim Am7 Cdim  
 G Gb7 Cdim  
 I'm so hot and bothered that  
 Em C D7 G B7  
 I don't know my elbow from my ear  
 G Gb7 Cdim Em  
 I suffer somethin' awful each time you go  
 C D7 B7  
 And much worse when you're near  
 G E7-9 Am7 D  
 Here I am with all my bridges burned  
 Bm7 Edim Am7 Cdim  
 Just a babe in arms where you're concerned  
 D7 G7 C Cm  
 So lock the doors and call me yours  
 Em7 Cdim G E7  
 'cause you took advantage of me, yeah  
 Em7 Cdim G E7  
 You took advantage of me, aw  
 Em7 Fdim Am7 Cdim G E7- Am7 Cdim G  
 You took advantage of me

## Acordes

The diagram displays nine ukulele chord fingerings on a four-string grid. Each chord is represented by a grid with dots indicating finger positions. The chords are: G (open strings), Am7 (2nd fret on all strings), D (2nd fret on G and B strings), Bm7 (barre on 2nd fret, 3rd fret on G string), D7 (barre on 2nd fret, 3rd fret on G string), G7 (2nd fret on G and B strings, 3rd fret on D string), C (open strings), Cm (3rd fret on all strings), and Em7 (open G string, 2nd fret on B and D strings).