

# Alec Benjamin - Steve

Tom: Bb

(forma dos acordes no tom de G )  
Capostrate na 3ª casa

I know the Bible isn't perfect  
'Cause it left one person out  
There was Adam, there was Eve  
And there was someone else around  
Yeah, I think his name was Steve  
And he was passing through town  
When he heard a snake a-whispering  
To Adam in the garden  
"Take the fruit, it's good for you"  
Steve said, "I beg your pardon  
I know it's not my business  
But will you just hear me out"  
He said, "I wouldn't lie  
You should not go to that tree  
The serpent knows the apple grows from a forbidden seed  
Oh, you want what you can't have  
But you've got all the things you need"  
There was Adam, there was Eve, and there was Steve  
He said, "Adam, don't be fooled by the snake  
Don't risk it all for a taste  
Oh, what a waste  
To have everything and give it all away"  
Adam looked around and as he wrestled with his fate  
Steve and Eve rolled up their sleeves to wrestle with that snake

In the midst of all the chaos  
Steve was still screaming out  
He said, "I wouldn't lie  
You should not go to that tree  
The serpent knows the apple grows from a forbidden seed  
Oh, you want what you can't have  
But you've got all the things you need"  
There was Adam, there was Eve, and there was Steve  
He said, "Adam, don't be fooled by the snake  
Don't risk it all for a taste  
Oh, what a waste  
To have everything and give it all away"  
Sometimes I feel like Adam  
'Cause I've got more than I need  
But even when I have it all  
I want what's out of reach  
Maybe I should learn my lesson  
Like Steve was talkin' to me  
He said, "I wouldn't lie  
You should not go to that tree  
The serpent knows the apple grows from a forbidden seed  
Oh, you want what you can't have  
But you've got all the things you need"  
There was Adam, there was Eve, and there was Steve  
He said, "Adam, don't be fooled by the snake  
Don't risk it all for a taste  
Oh, what a waste  
To have everything and give it all away"

## Acordes

