

# A-Ha - To Show It Is To Blow It

tom:  
Intro: G Bb Eb

Gm Eb Fm Dm  
So it doesn't seem like we could walk again

Amb5 Eb  
To a clearing in the forest

Ab Gm  
To show it is to blow it

Fm Eb  
To ask it is to know it

Fm Cm Bb  
To say it is to pray it now

Ab Eb  
(To show it is to blow it)

Fm Eb  
(To ask it is to know it)

Bb Bb Bb  
(To say it is to pray it now)

So it doesn't seem like we would talk again

Eb Dm  
Till the early morning hours

Ab Eb  
To hold it is to mold it

Fm Eb  
Silently told it

Bb Cm Bb  
To mend it is to bend it now

Ab Eb  
(To show it is to blow it)

Fm Eb  
(To ask it is to know it)

Dm Bb Bb Bb Bb7 Bb  
(To say it is to pray it now)

Db Cm  
Tell the holy road

Bb  
And not to come on over

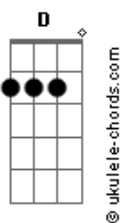
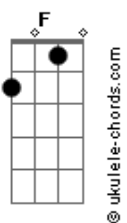
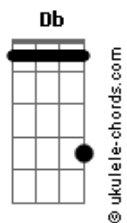
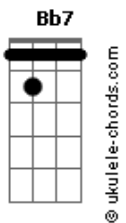
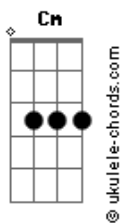
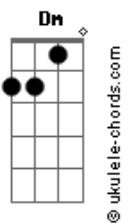
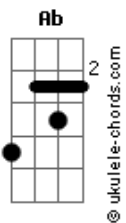
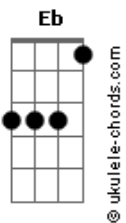
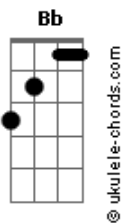
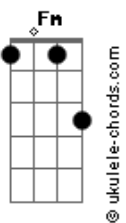
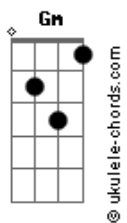
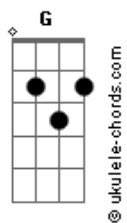
Db Cm Bb  
Thinking you'll be worth is while

Db Cm  
Tell the natural healers

Bb  
Doctors and drug dealers

Db Cm Bb Ab Bb F  
Are running out of things to try

## Acordes



Bb Eb D  
So it doesn't seem like we could feel again

Gm Eb  
For some reason or another

Ab Eb  
To save it is to use it

Fm Eb  
To keep it is to lose it

Dm Cm Bb Bb7  
To need it is to leave it now

Ab Eb  
(To hold it is to mold it)

Fm Eb  
(Silently told it)

Bb Bb Bb  
(To need it is to leave it now)

So it doesn't seem like we could walk again

Eb D Dm  
To a clearing in the forest

Ab Eb  
To show it is to blow it

Fm Eb  
To ask it is to know it

Bb  
To say it is to pray it now

Ab Eb  
(To save it is to use it)

Fm Eb  
(To keep it is to lose it)

Bb Bb Bb Gm Bb7  
(To mend it is to bend it now)

Db Cm  
Tell the holy road

Bb  
And not to come on over

Db Cm Bb  
Thinking you'll be worth is while

Db Cm  
Tell the natural healers

Bb  
Doctors and drug dealers

Db Cm Bb Ab Db Cm F Bb  
Are running out of things to try

Ab Bb F  
Try

Bb Eb Bb  
So it doesn't seem like we could feel again